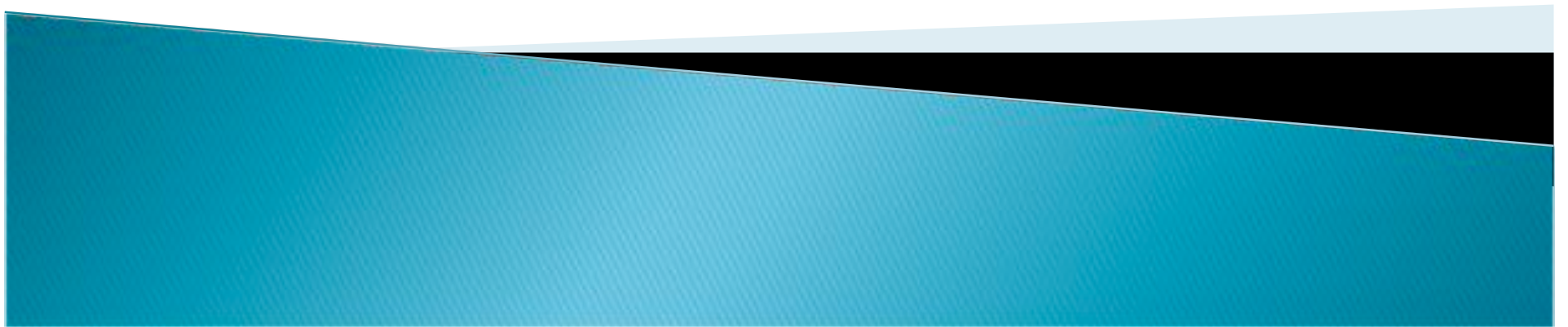


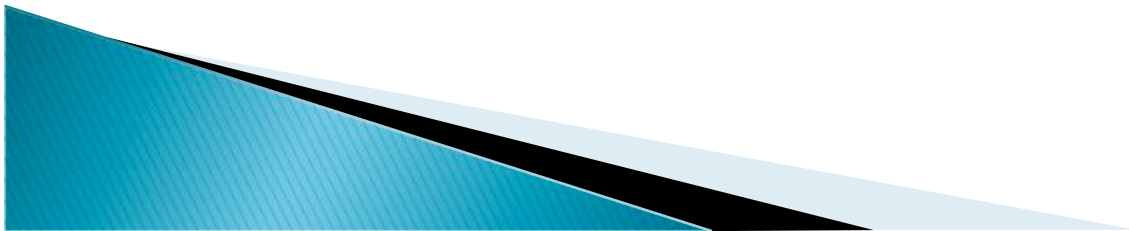
# Enhancing Introductory Courses with Hands-on Projects

Dr. Bill Spurgeon



# Objectives

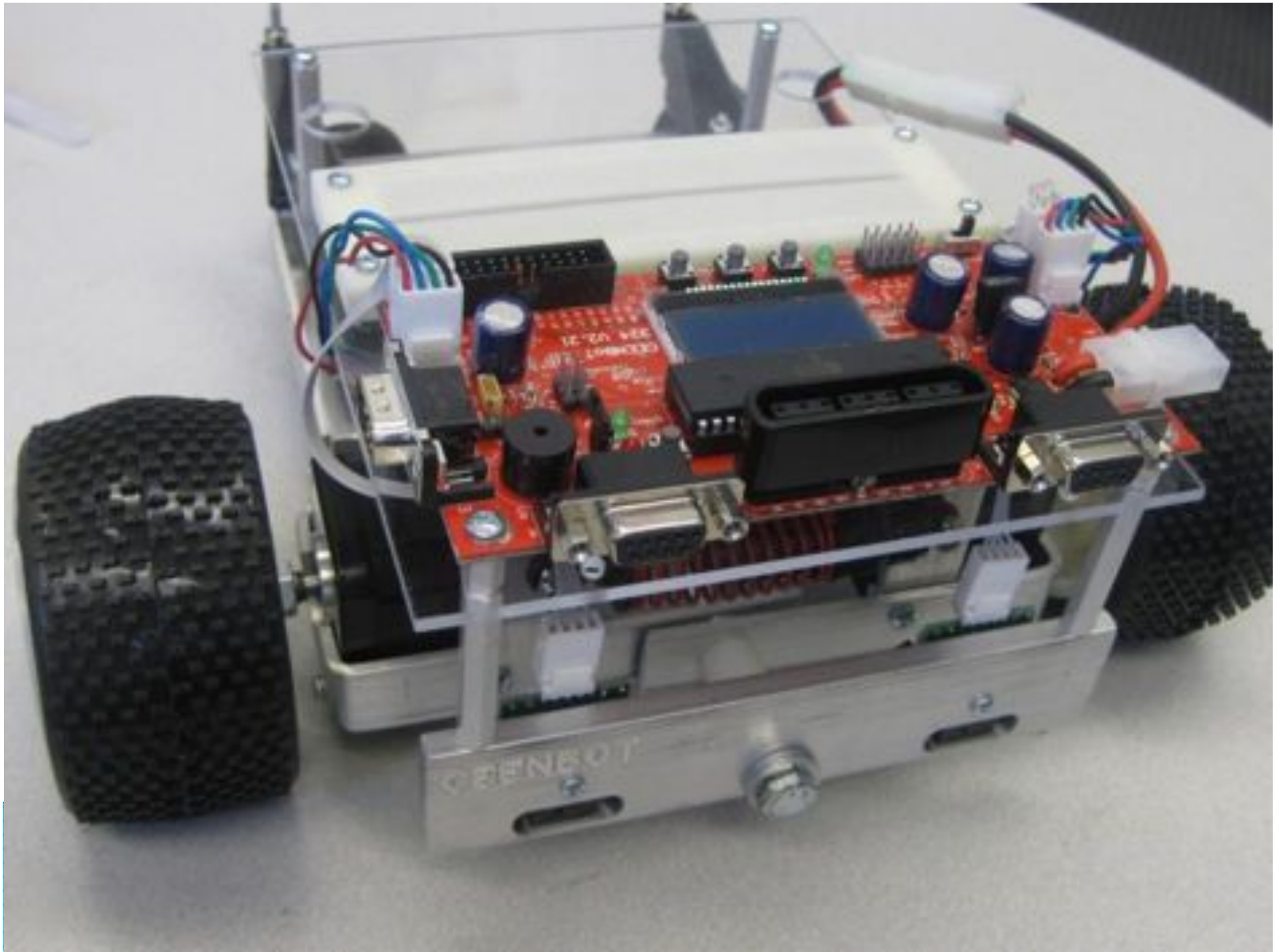
- ▶ Cooperate with UNL-CEEN
- ▶ Provide building/assembly experience
- ▶ Develop teamwork and supporting skills
- ▶ Expose students to programming
- ▶ Develop written/oral communication
- ▶ Actively engage students

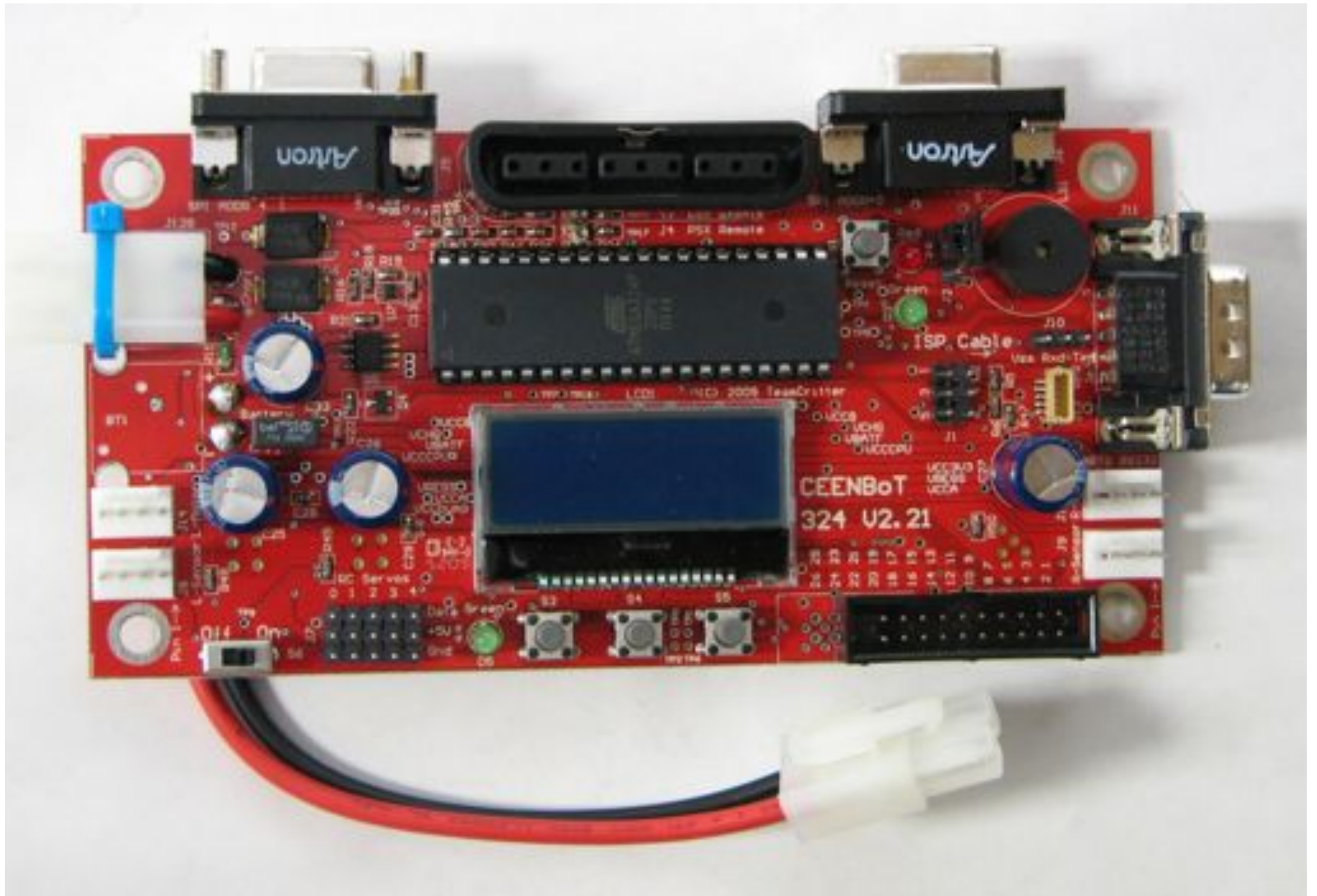


# Cooperation and Consistency

- ▶ UNL CEEN – Peter Kiewit Institute, Omaha
  - National Science Foundation (NSF) grant
  - CEENbot kits
  - Students use in all 4 years and in class
- ▶ WNCC
  - Intro to Engineering – build CEENbot
  - NSF Scholarship class – program CEENbot
  - Extensive support from UNL–CEEN

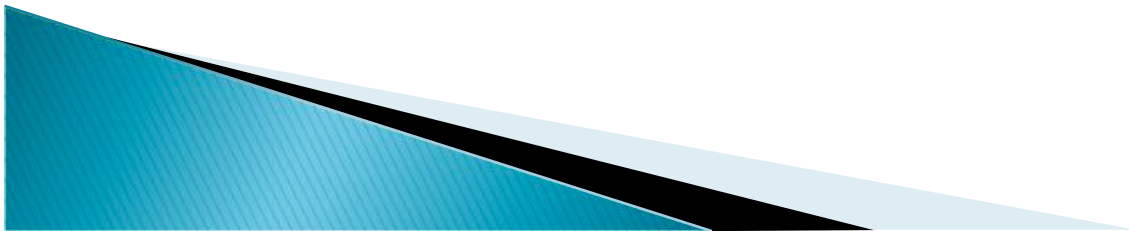






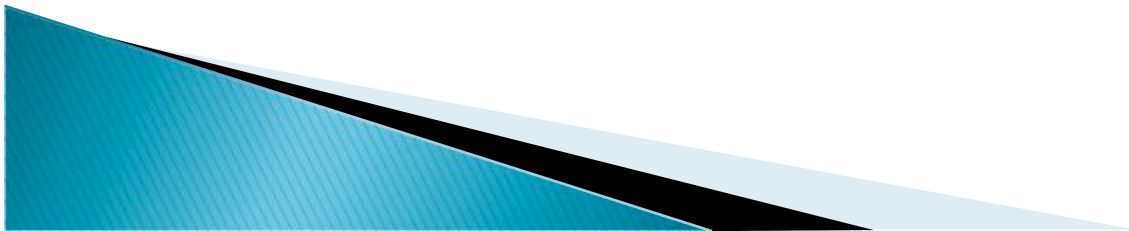
# Teamwork and Supporting Skills

- ▶ Cooperation and cohort/team building
- ▶ Organization
  - Communication and instructions
  - Documentation and inventory control
- ▶ Problem solving/troubleshooting
  - Correct assembly/soldering
  - Correct robot operation



# Exposure to Programming

- ▶ C programming language (free compiler)
- ▶ Microprocessor level
- ▶ Basic sequence, selection and loops
- ▶ Simple paths
  - Square
  - Figure eight (definition and mathematics)
- ▶ Sounds (frequency and duration)



```
AVR Studio - [F:\Spring10\INFO-1002\20100212_324_code\CEEN324V2_2Main_test.c]
File Project Build Edit View Tools Debug Window Help
Trace Disabled
if( uiPSX_TimeoutCtr == 0 ) // process PSX activities since PSX is present
{
    ucSensorStatus = Read_Sensors(); // switch and IR bump sensor data
    Process_Sensor_Data(); // determine what to do with pressed switches

    if( ucOpMode == TANK_MODE )
    {
        PORTD |= (1<<PDS); // turn on red LED

        //RESPONSE[8] is left stick forward and backward
        //RESPONSE[6] is right stick forward and backward

        //Look at response[3] bits 7:4 D-pad
        //Look at response[4] bits 7:4 buttons
        //bit 7 = left
        //bit 6 = down
        //bit 5 = right
        //bit 4 = up

        if ( response[ 8 ] < PSX_LOW_THRESHOLD) // if the left stick is forward
        {
            Motor_L_Dir = 0; // Set left motor direction forward
            Motor_L_Speed = Calc_Analog_Speed( PSX_LOW_THRESHOLD - response[ 8 ] ); // speed between 0 ~ 120
        }

        else if ( response[ 8 ] > PSX_HIGH_THRESHOLD ) // ELSE IF the left stick is back,
        { // move left wheel back
            Motor_L_Dir = 1; // Set left motor direction backwards
            Motor_L_Speed = Calc_Analog_Speed( response[ 8 ] - PSX_HIGH_THRESHOLD ); // speed between 0 ~ 120
        }
        else // ELSE the left stick is near the center, so do nothing
            Motor_L_Speed = 0; // Turn left motor off

        if ( response[ 6 ] < PSX_LOW_THRESHOLD) // if the right stick is forward
        {
            Motor_R_Dir = 0; // Set right motor direction forward
        }
    }
}
```

Find in Files

Find in Files Breakpoints and Tracepoints

Atmega324P AVR Simulator 2 Auto Ln 842, Col 1 CAP NUM DIV

start Inbox - Mc... 3 Firefox 3 Window... Adobe Dre... Microsoft P... AVR Studio ... 10:39 AM



# Communication Skills

- ▶ **Projects include written reports**
  - Proper report format
  - Technical writing
  - Proper documentation (figures and tables)
- ▶ **Oral reports**
  - PowerPoint presentations
  - Should mirror written report but summarized
  - Oral presentation skills/practice



# Conclusion

- ▶ Cooperation with UNL CEEN and support
- ▶ Building/assembly and soldering
- ▶ Build cohort groups and supporting skills
- ▶ Exposure to programming concepts
- ▶ Written and oral communication
- ▶ Energized and actively engaged students

