Collaborations and Partnerships Breakout Session

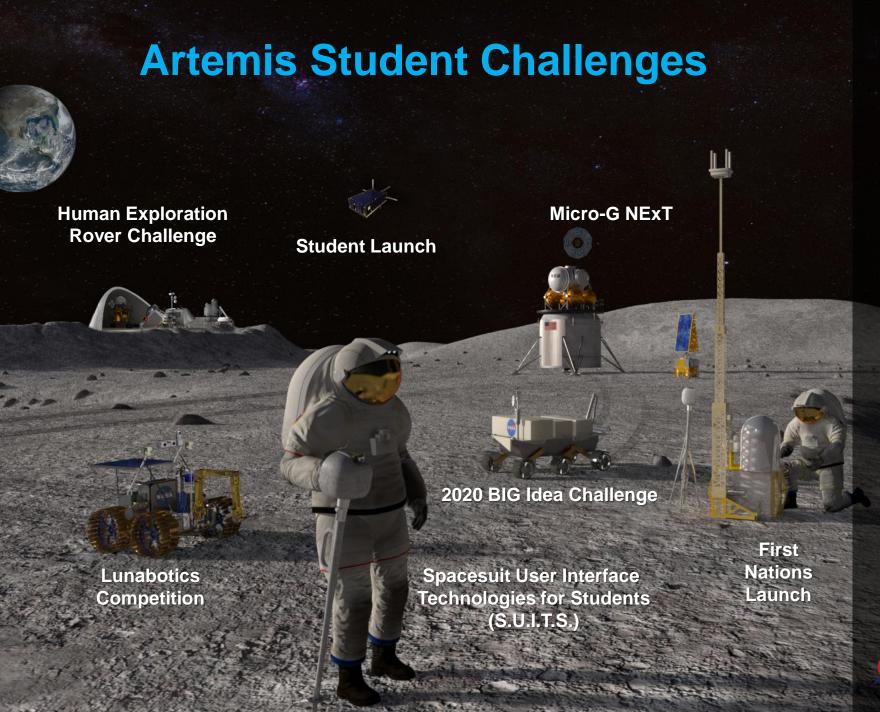
Three minute speed talks

Overview

- Goal: dive deeper into specific topics
- Opportunities to collaborate or partner
- One 50 minute round choose your favorite
- Refreshment break at 10:30 directly following session
- Whole group session starts back here promptly at 10:50

Overview

- NASA's Artemis Student Challenge NASA SUITS
- Exploring and Deploying NASA Commercial Crew VR Experience
- DreamUp: Bringing Space to Classrooms, and Classrooms to Space
- National Space Grant Foundation
- Complementing Your Activities With NASA's Universe of Learning



Human Exploration Rover Challenge

Create a vehicle designed to traverse the simulated surface of another world

Micro-g NExT

Design, build and test a tool or device to address a current space exploration challenge

Spacesuit User Interface Technologies for Students

Design and create spacesuit information displays within an augmented reality environment

First Nations Launch

Build and launch class K high-powered rockets

Big Idea Challenge

Design lunar payloads that demonstrate technology systems needed for exploration and science

Student Launch

Research and compete and experience exploration to support the Space Launch System

Lunabotics

Build a robot to simulate an off-world lunar mining mission



stem.nasa.gov/joinartemis

ARTEMIS





DreamUp has enabled nearly 100,000 students to research in space and inspired countless more to reach for the stars.

Space in Classrooms

We provide space-based educational programs (including DreamKits, DreamCoder and myLAUNCH) to learners and educators, changing the way they see the universe and their role in it.

Classrooms in Space

Through launch partner
Nanoracks and its Space Act
Agreement with NASA, we
have launched 425+ student
payloads to the International
Space Station, enabling
countless "ah-ha" and aweinspiring moments.

Building a Community

Student researchers
worldwide engage with the
DreamUp community
through programs such as
the UAE's Tests in Orbit and
the NASA's Student Payload
Opportunity with Citizen
Science.

Infinity and Beyond

DreamUp inspires students to dare to dream and pursue STEM courses, college studies, and careers. We're innovating and creating new ways to make space more accessible to all learners.

Let's keep the conversation going.



NSGF CY 2020 National Fundraising Needs and Action Plans Breakout Session Focus Areas

- Build Consensus on The Vital Few Space Grant Community Funding Needs Benefiting ALL Consortia for CY2020
- Collaborate and build Consensus on the What, Who, Cost, Impacts, and Greatest Common Needs
 - Scholarships?
 - Fellowships?
 - Internships?
 - Funding for Student and Faculty Travel?
 - Seminars, Symposiums, Paper Presentations?
 - Other Ideas?
- Build Consensus on Value Proposition for Donors and Constituents
 - Develop Consensus of Menu of Offerings" to present to Foundations, Corporations, and High Net Worth Donors
 - Collaborate and build Uniform "Talk Track"
 - Social Media Reach and Impact
 - Collaborate on Virtual and In-Person FUNdraising Events
 - Merchandising Opportunities and Initiatives in CY 2020
 - Develop Discuss and build Donation Database Consortia information sharing
 - Recognition Programs and Communications

Contact Kevin D. Freese, NSGF CEO, at Cell:440-477-7937 or email: <u>freese@spacegrant.org</u> for more information



www.universe-of-learning.org





Dark matter does not cast shadows.

Dark matter makes up more than 80% of the matter in the universe.

X-RAY

Star Death: Crab Nebula

VIEWSPACE

Room Assignments

- NASA's Artemis Student Challenge NASA SUITS Jefferson III
- Exploring and Deploying NASA Commercial Crew VR Experience Crystal VI
- National Space Grant Foundation Crystal II
- DreamUp Crystal III
- Complementing Your Activities with NASA's Universe of Learning –
 Crystal V

